

For Immediate Release

May 1st, 2015

"It's already so much fun to mess around in - and so pretty, too, with its colourful, playschool art - that it's hard to see how the final game can improve on the demo."

- **EuroGamer.net**

"Cosmochoria is a perfect blend of serenity and chaos."

- **Destructoid**

"Cosmochoria is a fun, clever, adorable game that's bursting with humor and personality, plenty of fast shooting action and enough secrets and extras to keep you playing long after your first encounter with the final boss."

- **Hardcore Gamer**

"I just need to...plant this thing and...shoot these aliens...hang on."

- **PC Gamer**

Beautifully Scored & Illustrated Indie Game Cosmochoria has Launched!

After spending the past year in active and engaged development with a community full of Kickstarter backers and Steam Early Access customers, indie developer Nate Schmold has launched his mysterious arcade adventure: Cosmochoria as a completed game on Steam and the Humble Store.

This charming game, developed with the gracious support of **1255 Kickstarter backers**, features a hilariously cute naked cartoon astronaut who jetpacks through space, planting seeds on long-dead planets to bring them back to life. Cute isn't the half of it though, as the nude protagonist lays waste with a variety of 8 unlockable weapons to heavy hordes of crazy alien foes. Amidst the chaos and serenity is a thread of mystery, too—as players spend time in the procedurally generated galaxies, they uncover secret artifacts which can affect the gameplay, and fragments of a deeper mind-expanding storyline that unfolds via each playthrough.

Along with the full Steam release, Cosmochoria is launching with an entire cache of meticulously crafted trading cards, badges, emoticons and profile backgrounds, all there for the diehard players to collect and trade with the Steam Community.

More Info: www.cosmochoria.com

Official Press Kit: www.cosmochoria.com/presskit

Steam Page: <http://store.steampowered.com/app/293240>

Game Title: Cosmochoria

Developer: Nate Schmold @ 30/30

Genre: Arcade, Action, Adventure, Shooter

Platform: Mac, PC, and Linux

Release Date: April 27, 2015

Price: \$9.99 USD

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