

"Cosmochoria" Playable Alpha Preview Released

Official game website, including information, features, screenshots and a fully playable alpha version has launched.

VANCOUVER ISLAND, CANADA — February 26, 2014 — The official website for Nate Schmold's indie arcade shooter has launched. Featuring a preview trailer, game information, a host of high quality screenshots and—for the first time, publicly—a fully playable alpha version of the game.

Players will be able to go to www.cosmochoria.com and play the current in-development build of Cosmochoria within their browser window, using keyboard and mouse (gamepad support is planned for final release of the game).

While the alpha version is still missing features that will appear in the final version of the game, it has already been receiving positive feedback by the Reddit indie gaming community and through social network channels like Facebook and Tumblr.

Cosmochoria is more than halfway to the top 100 on Steam Greenlight with an upcoming Kickstarter campaign to fund the final stages of development beginning on April 1st. For more information on the game, please visit: www.cosmochoria.com

Read more:

Web page: www.cosmochoria.com

Twitter: www.twitter.com/30_30

Greenlight: www.cosmochoria.com/greenlight

Genre

Arcade, Action

Platform

Mac, PC

Release Date

Fall 2014

About Nate Schmold

Nate Schmold has spent the better portion of his life creating and performing music (under the moniker Mantrakid), running an underground hip hop & electronic record label (Neferiu Records), doing freelance illustration and design work to pay his bills (80BIT) and generally trying to make the world a cooler place. After decades of fear, distraction, and hesitation he decided to finally utilize his diverse skill set to turn his lifelong dream of making a video game into a reality—and thus, Cosmochoria was born.

About 30/30

Founded in 2014, 30/30 is a small one-man (Nate Schmold) development studio focussed on releasing original game and music content, and posting reviews and highlights on content within the music and gaming communities that directly influence it. Prior to 30/30, Nate Schmold ran a successful independent record label, "*Neferiu Records*" for 13 years, and uses the knowledge he has gained in running Neferiu Records to establish 30/30 as a new type of content provider, delivering fresh, original music and game content under one roof.

For additional information or to request an interview or standalone copy of Cosmochoria, please contact:

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